

Mary Queen of Apostles School
eSports Code of Conduct
2024-2025 School Year

Thank you for showing interest and joining our school's eSports team. Below is a list of expected player code of conduct followed by possible consequences for breaking the code of conduct. Every player is expected to read and understand the eSports League Rules as well.

Player Code of Conduct

Offensive expression/language – Any type of offensive or inappropriate language or language content including swear words or insults directed towards others including teammates or opponents, by any method (e.g. Discord) is prohibited.

Harassment/Discrimination – Avoid any type of harassment or discrimination of players, team members, or opponents. These types of behaviors will not be tolerated.

Cheating/Hacking – Avoid any type of cheating or hacking both during practice and tournament situations.

Violent language/actions – Avoid using language that results in any type of violence or threats towards others. This also includes acting in a threatening or violent manner to others.

Private information/Team oriented dynamic – Avoid sharing account information or any other private information with others that could put you or your teammates at any type of risk. Always support your team communicating positively and with respect.

Possible Consequences for Breaking the Code of Conduct

Any player/team member found to have violated the above code of conduct or attempted to violate the above code of conduct is subject to consequences by the coach. The extent of the consequences will be determined by the School eSports Coach with approval from the Principal.

Verbal Warnings – Low severity or first-time offenses may be given a verbal warning along with an opportunity to remediate the actions. Continued violations of the same offense will result in more severe consequences.

Immediate forfeiture of a game – The School eSports Coach has the right to call for an immediate forfeiture due to misconduct.

Player suspension from a match – If determined appropriate by the School eSports Coach, a single player may be suspended from a match while the remaining team members continue with a replacement.

Team disqualification – If more than one player on a single team violates the code of conduct, the entire team may be disqualified from the current match or tournament as determined by the School eSports Coach and Principal.

Player suspension from the league – If determined by the School eSports Coach and Principal that a violation of the code of conduct results in suspension from the league, the player will not be permitted to attend or participate in any type of activity related to the school eSports team.

****Remember, we are all participating in this initiative to have some fun and continue building upon our current skills both socially, behaviorally, and academically. Please always treat others with respect and dignity.**

By signing below, I _____ agree to follow the above code of conduct and behaviors both during online and offline gatherings for the Knights eSports Team. I also understand that if I break the code of conduct, I may face possible consequences listed in the Mary Queen of Apostles School’s AUP and/or be removed from the team altogether.

Player Signature

Date

By signing below, I agree to allow my child to participate on the eSports team and agree with the Mary Queen of Apostles School eSports Code of Conduct.

Parent/Guardian Signature

Date